IBRAHIM AHMED

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EDUCATION

Western Washington University

Bellingham, WA

Bachelor of Science in Computer Science

Sep. 2020 - Jun. 2023

EXPERIENCE

Meta (Facebook)

Feb. 2024 - Present

Software Engineer - Delos Platform

Bellevue, WA

- Building **distributed storage & coordination** systems for core infrastructure services powering the Meta control plane
- Leading efficiency efforts to slash hardware footprint across the Delos fleet by actualizing **workload multitenancy**

Coffware Fraincer II Health & Wellman Drad One

Bentonville, AR

- Software Engineer II Health & Wellness ProdOps

 Supported 75+ clinics across the nation to provide affordable and convenient health/dental care
 - Developed an AI assistant to help care providers with troubleshooting, reduce incident inflow, and enable growth
 - Tech: Kubernetes, Docker, Splunk, AWS, Langchain, Azure AI, GCP, Twilio, Clover, SQL, Next.js, React

Meta (Facebook)

Walmart Global Tech

Jun. 2022 - Sep. 2022

Aug. 2023 - Feb. 2024

Software Engineer Intern – Zeus (Zookeeper)

Bellevue, WA

- Assisted in ongoing migration of distributed metadata storage infrastructure for 2,000+ production services
- Increased Zelos ensemble scalability **over 2,500x** by building the "Observer" feature as a read-only data fanout layer to handle **300,000+ concurrent connections** without affecting write performance (up from 120)
- Paved way for migration of service discovery and config distribution services used by 15,000+ engineers onto Zelos
- Reduced incident resolution time **by 26%** and enhanced developer workflow for **200+ engineers** within the Delos platform ecosystem by scoping out & building the de facto tool to query and debug RocksDB stores
- Used C++, Python, RocksDB, Thrift RPC to build a fault-tolerant service for streaming data changes

PROJECTS

Wingman - Al Productivity Assistant | Rust, C++, Solid.js, Tauri, Whisper, GPT-4

- Building a streamlined cross-platform desktop overlay using Rust + Tauri for general-purpose use of next-gen AI models
- Designed a modular framework for composing a variety of inputs/outputs to create a seamless multi-modal experience
- Leveraged Rust, cpal, dasp, whisper.cpp to reduce audio transcription pipeline latency by up to 7.5 seconds

Unreal Explorer | C#, C++, Protobuf, TypeScript, Node.js, Electron, React

- Developed a reverse engineering/analysis toolkit for Unreal Engine games to help modding, data mining, and speedrun tool development communities for **1,000+ production games** built on Unreal Engine 4/5
- Built a reflection system in C# to dynamically access external game memory and interpret C++ engine structs
- Made hidden game logic accessible by writing a disassembler for proprietary compiled "Blueprint" game scripts
- Leveraged **Protobuf** to create a lightweight messaging system between the **Electron/React** UI and **C#** backend

AI/ML captcha solver (Arkose Labs Bounty) | Python, Tensorflow, OpenCV

- Participated in a bounty program to bypass the "FunCaptcha" anti-fraud solution using machine learning
- Reverse engineered obfuscated client JavaScript source and HTTP requests to automate solves & training set retrieval
- Trained a neural network using Keras and Tensorflow to solve new rotation captchas with 100% accuracy

Wearable shock alarm clock | C, Embedded Systems, IoT, Bluetooth Low Energy

- Designed a prototype circuit for a novelty alarm clock armband to wake you up via 40kV electric shock
- Created a robust **build system** using Make and GNU Arm Embedded Toolchain to improve developer experience
- Wrote feature-rich, power efficient firmware, extending battery life to last over 2 months on a single charge

Realtime video codec + Screen-sharing app | C++, Win32 API, Computer Networking

- Built a rudimentary screen-sharing app in under 2 weeks for my high school APCSA final project
- Designed a realtime lossless compression algorithm optimized for desktop video (static areas and colors)

SKILLS

Languages: Rust, C++, Python, C, x86/x64 assembly, Java, C#, TypeScript, JavaScript, HTML, CSS, SQL **Tech**: AWS, GCP, Azure, Kubernetes, Docker, Splunk, SciPy, OpenCV, Git, Mercurial, Linux, SSH, DevOps, CI/CD **Concepts**: Distributed Systems, Infrastructure, Compilers, Backend Development, Machine Learning, Reverse Engineering